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0001  *H RML 380Z MONITOR V 2.3 R
0002
0003  ;-----
0004  ;***** R.M.L. CASSETTE OPERATING SYSTEM *****
0005  ;***** MONITOR VERSION 2.3 R REV. 0 *****
0006  ;-----
0007  ;-----
0008
0009  ;          "BY VIEWING NATURE, NATURE'S HANDMAID, ART,
0010  ;          MAKES MIGHTY THINGS FROM SMALL BEGINNINGS GROW."
0011  ;          DRYDEN
0012
0013
0000      1000      0014  NXTROM  EQU      1000H
          4000      0015  RAM      EQU      4000H
0016
0000      C33703      0017  MONST:  JP      BEGIN          ;RST 00H (& POWER ON RESET)
0003      C37103      0018          JP      CONTC          ;ADDR FOR REENTER CMD
0006      544F        0019  MSGM:  DEFM    'TO'
0008      C32E40      0020          JP      RST8           ;RST 08H
000B      42524541    0021  MSGD:  DEFM    'BREAK'
0010      C33140      0022          JP      RST10          ;RST 10H
0013      3F455252    0023  MSGE:  DEFM    '?ERR?'
0018      C33440      0024          JP      RST18          ;RST 18H
001B      46495253    0025  MSGF:  DEFM    'FIRST'
0020      C33740      0026          JP      RST20          ;RST 20H
0023      53544152    0027  MSGS:  DEFM    'START'
0028      C38500      0028          JP      RCALL          ;RST 28H (RELATIVE CALL)
002B      4C415354    0029  MSGL:  DEFM    'LAST'
002F      FF          0030          DEFB    -1
0030      1B17        0031          JR      TRAP           ;RST 30H (TRAP CALL)
0032
0033  ;32H - THE NEXT TWO BYTES OF CODE ENABLE USER PROGRAMS TO
0034  ;FIND OUT WHERE THEY HAVE BEEN LOADED, MAKING IT POSSIBLE TO
0035  ;WRITE POSITION INDEPENDENT CODE (PIC). THEY SHOULD BE
0036  ;CALLED ('CALL 32H'); ON RETURN OLD HL IS ON THE STACK
0037  ;AND HL CONTAINS THE ADDR OF THE CURRENT INSTRUCTION
0038  ;I.E. THE ONE AFTER THE CALL.
0039
0032      E3          0040          EX      (SP),HL
0033      E9          0041          JP      (HL)
0042
0034      5749544B    0043  MSGP:  DEFM    'WITH'
0044
0045  ;BREAKPOINT - COME HERE AFTER RST 38H (OFFH)
0046  ;(INTERRUPTS IN MODE 1 ALSO COME HERE)
0047  ;OLD PC ON THE STACK IS DECREMENTED, TO POINT
0048  ;TO THE LOCATION OF THE BREAKPOINT AND THIS ADDRESS
0049  ;IS ALSO PUT IN (MPTR)
0050
0038      E3          0051  BREAK:  EX      (SP),HL          ;HL <- ADDR OF NEXT INSTR
0039      2B          0052          DEC     HL              ;POINT TO BREAK POINT
003A      220740      0053          LD      (MPTR),HL
003D      E3          0054          EX      (SP),HL

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003E E5      0055      PUSH    HL
003F F5      0056      PUSH    AF
0040 210B00  0057      LD      HL,MSGB      ;ISSUE BREAK MESSAGE
0043 C0CC05  0058      CALL    MOUT
0046 C3D600  0059      JF      FFM          ;GO TO FP WITH HL/AF ON STACK
0060
0061 ;TRAP - A TRAP INSTRUCTION ('EMT'), SIMULATED BY RST 30H,
0062 ;IS A TWO BYTE INSTRUCTION EQUIVALENT TO 'CALL'. THE SECOND
0063 ;BYTE CONTAINS THE TRAP CODE OF THE DESIRED TARGET ROUTINE,
0064 ;AS FOLLOWS:
0065 ;
0066 ;          CODE          TARGET
0067 ;
0068 ;          -VE          ?ERR?
0069 ;          0           MONITOR RESTART
0070 ;          1-10        TRANSFER VECTORS ('UTV' - 'IN3')
0071 ;          11-24       MONITOR ROUTINES IN 'TRTBL'
0072 ;          25-127      JUMP THROUGH 'TRAPX'
0073
0049 E5      0074 TRAP:  PUSH    HL          ;SAVE HL AND AF
004A F5      0075      PUSH    AF
004B CD9200  0076      CALL    LDRET      ;HL <- RET ADDR, INC RET ADDR
004E 7E      0077      LD      A,(HL)    ;A <- TRAP CODE
004F B7      0078      OR      A
0050 28R1     0079      JR      Z,MONST+3   ;TRAP 0 - RESTART
0052 FAF305  0080      JF      M,ERROR      ;-VE TRAP CODE MEANS ERROR
0081
0082 ;IF CODE IS > 24(10), JUMP THROUGH TRAP EXTENSION VECTOR 'TRAPX'
0083 ;WITH THE CODE IN REG A AND AF, HL AND THE RET ADDR ON THE STACK.
0084
0055 FE19     0085      CP      25
0057 D23D40  0086      JF      NC,TRAPX
005A D60B     0087      SUB     11
005C 381C     0088      JR      C,TR2
0089
0090 ;CODES 11 TO 24 (DECIMAL, INCLUSIVE) CALL THE MONITOR
0091 ;ROUTINES WHOSE ADDRESSES ARE IN THE JUMP TABLE 'TRTBL'
0092
005E 87      0093      ADD     A,A          ;A <- A * 2
005F 21B507  0094      LD      HL,TRTBL      ;HL <- ADDR OF DISPATCH TABLE
0062 85      0095      ADD     A,L          ;HL <- ADDR OF ADDR
0063 6F      0096      LD      L,A
0064 1802     0097      JR      TR1          ;AVOID NMI
0098
0066 183A     0099      JR      NMI          ;LOCATION 66H
0100
0068 7E      0101 TR1:  LD      A,(HL)      ;HL <- DISPATCH ADDR
0069 23      0102      INC     HL
006A 66      0103      LD      H,(HL)
006B 6F      0104      LD      L,A
006C 1814     0105      JR      TR3
0106
0107 ;.CHAN (EMT CHAN) ALLOWS CHANNEL TO BE PASSED IN REGISTER C
0108

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006E ES      0109 .CHAN: PUSH HL
006F FS      0110      PUSH AF
0070 79      0111      LD A,C      ;A ← CHANNEL
0071 FE01    0112      CP 1        ;CHECK THAT IT IS IN THE
0073 3001    0113      JR NC,.CHN2 ; RANGE 1 TO 10
0075 FF      0114 .CHN1: RST 38H    ;ELSE BREAK
0076 D60B    0115 .CHN2: SUB 11
007B 30FB    0116      JR NC,.CHN1
0117
0118 ;CODES 1 TO 10 (DECIMAL, INCLUSIVE) REACH THE TRANSFER VECTORS
0119
007A 6F      0120 TR2: LD L,A      ;A ← A * 3
007B 87      0121      ADD A,A
007C 85      0122      ADD A,L
007D 212E40  0123      LD HL,IN3+3 ;CALCULATE VECTOR ADDR
0080 85      0124      ADD A,L
0081 6F      0125      LD L,A
0082 F1      0126 TR3: POP AF      ;RESTORE AF AND HL
0083 E3      0127      EX (SP),HL
0084 C9      0128      RET        ;GO TO ADDR
0129
0130 ;RCALL - CALL RELATIVE ('CALR') IS A TWO BYTE PSEUDO-
0131 ;INSTRUCTION SIMULATED BY RST 28H. THE SECOND BYTE
0132 ;CONTAINS THE OFFSET TO THE TARGET ADDR WITH THE SAME
0133 ;CONVENTION AS THE RELATIVE JUMPS (I.E. TARGET-$-1).
0134 ;THIS CODE CONVERTS THE OFFSET TO AN ABSOLUTE ADDR, THEN
0135 ;JUMPS THERE, WITH THE UPDATED RETURN ADDR ON THE STACK.
0136
0085 ES      0137 RCALL: PUSH HL      ;SAVE HL AND AF
0086 FS      0138      PUSH AF
0087 CD9200   0139      CALL LDRET   ;HL ← ADDR OF OFFSET
008A D5      0140      PUSH DE      ;SAVE DE
008B CD6502   0141      CALL RTOA    ;HL ← HL + (HL) + 1
008E D1      0142      POP DE      ;RESTORE DE, AF AND HL
008F F1      0143      POP AF
0090 E3      0144      EX (SP),HL
0091 C9      0145      RET        ;GO TO CALL
0146
0147 ;LDRET - LOAD HL WITH PREVIOUS RETURN ADDR, INCREMENT
0148 ;RETURN ADDR. ASSUMES HL AND AF ARE ALREADY ON THE STACK.
0149 ;DESTROYS CY FLAG
0150
0092 D5      0151 LDRET: PUSH DE
0093 210800   0152      LD HL,B      ;HL ← POINTER TO STACK
0096 39      0153      ADD HL,SP
0097 5E      0154      LD E,(HL)   ;DE ← RETURN ADDR
0098 23      0155      INC HL
0099 56      0156      LD D,(HL)
009A 13      0157      INC DE      ;INC RETURN AND STORE
009B 72      0158      LD (HL),D
009C 2B      0159      DEC HL
009D 73      0160      LD (HL),E
009E 1B      0161      DEC DE      ;CORRECT ADDR
009F EB      0162      EX DE,HL   ;HL ← ADDR

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00A0 D1      0163      POP      DE
00A1 C9      0164      RET
0165
0166 ;NMI - COME HERE AFTER NMI CAUSED BY RESET BUTTON OR
0167 ;SINGLE STEP LOGIC.
0168 ;IF RESET, WAIT FOR BUTTON RELEASE THEN RESTART MONITOR
0169 ;ELSE DISABLE SINGLE STEP BIT IN 'MASK' AND CHECK NMI FLAG:
0170 ;IF (SSFLG) = 'R', JUMP TO USER PROG THROUGH NMIX,
0171 ;ELSE IF (SSFLG) = 'S' (MONITOR SINGLE STEP) GO TO FP
0172 ;ELSE TREAT AS RESET BUTTON GLITCH AND RESTART MONITOR
0173
00A2 E5      0174 NMI:    PUSH    HL
00A3 F5      0175      PUSH    AF
00A4 21F0C1  0176      LD      HL,PORT0      ;DISABLE SINGLE STEP IF SET
00A7 3692    0177      LD      (HL),MKINIT
00A9 23      0178      INC     HL          ;POINT TO FORT 1
00AA 23      0179      INC     HL
00AB CB56    0180      BIT     RESET,(HL)    ;WAS IT RESET BUTTON?
00AD 2009    0181      JR      NZ,NMI2      ;IF NOT
0182
00AF CB56    0183 NMI1:   BIT     RESET,(HL)    ;ELSE WAIT FOR BUTTON RELEASE
00B1 28FC    0184      JR      Z,NMI1
00B3 AF      0185      XOR     A          ;MAKE SURE SS FLG IS CLEAR
00B4 320440  0186      LD      (SSFLG),A
00B7 C7      0187 NMI1A:  RST     0          ;GO TO POWER ON ENTRY
0188
00B8 210340  0189 NMI2:   LD      HL,MASK      ;NOT RESET BUTTON,
00BB CBCE    0190      SET     SINGLE,(HL)    ;(CLEAR SINGLE STEP ANYWAY)
00BD 23      0191      INC     HL          ;POINT TO SS FLG
00BE 7E      0192      LD      A,(HL)    ;TEST FLAG
00BF 3600    0193      LD      (HL),0    ;THEN CLEAR IT
00C1 D652    0194      SUB     'R'
00C3 CA3A40  0195      JP      Z,NMIX      ;IF FLG = 'R' -> NMIX
00C6 3D      0196      DEC     A          ;ELSE IF FLG NOT = 'S'
00C7 20EE    0197      JR      NZ,NMI1A    ;TREAT AS GLITCH ON RESET
00C9 F1      0198      POP     AF          ;ELSE MUST BE MONITOR SS
00CA E1      0199      POP     HL
00CB 1811    0200      JR      FPM1
0201

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0202 *H FRONT PANEL ROUTINES
0203
0204 ;GETC - GET A CHARACTER FROM KEYBOARD
0205 ;WATCH FOR CTRL Z
0206
00CD F702 0207 GETC:  EMT      KBDIN
00CF 28FC 0208      JR      Z,GETC      ;NO CHAR AVAILABLE
00D1 FE1A 0209      CP      CTRLZ
00D3 C0   0210      RET      NZ      ;DROP THRO' ON CTRL Z
0211
0212 ;HERE BEGINS THE FRONT PANEL EMULATOR
0213 ;
0214 ;      "AND NOW I SEE WITH EYE SERENE
0215 ;      THE VERY PULSE OF THE MACHINE."
0216 ;      WILLIAM WORDSWORTH
0217 ;
0218 ;SAVE THE CURRENT REGS ON THE MONITOR STACK
0219 ;IN THE ORDER:  PC/SP/IY/IX/HL/DE/BC/AF
0220
00D4 E5   0221      PUSH    HL      ;SAVE AS 'BREAK' DOES
00D5 F5   0222      PUSH    AF
00D6 D5   0223 FPM:  PUSH    DE      ;ENTRY FROM 'BREAK'
00D7 C5   0224      PUSH    BC
00D8 F70D 0225      EMT      GRAFIX  ;CLEAR SCREEN
00DA C1   0226      POP     BC
00DB D1   0227      POP     DE
00DC F1   0228      POP     AF
00DD E1   0229      POP     HL
0230
00DE E5   0231 FPM1:  PUSH    HL      ;MAKE ROOM FOR SP
00DF FDE5 0232      PUSH    IY      ;SAVE ALL
00E1 DDE5 0233      PUSH    IX
00E3 E5   0234 FPM2:  PUSH    HL      ;ENTRY FROM 'SWITCH'
00E4 D5   0235      PUSH    DE
00E5 C5   0236      PUSH    BC
00E6 F5   0237      PUSH    AF
00E7 211000 0238      LD      HL,16      ;CALCULATE OLD SP
00EA 39   0239      ADD     HL,SP
00EB 54   0240      LD      D,H      ;DE <- OLD SP
00EC 5D   0241      LD      E,L
00ED 2B   0242      DEC     HL
00EE 2B   0243      DEC     HL
00EF 2B   0244      DEC     HL
00F0 72   0245      LD      (HL),D      ;SAVE OLD SP AT (HL)
00F1 2B   0246      DEC     HL
00F2 73   0247      LD      (HL),E
0248
0249 ;RDIS - DISPLAY THE REGISTERS
0250 ;THIS IS THE RE-ENTRY POINT IN FP MODE: ITS ADDR IS PUSHED
0251 ;AT 'CMD:' AND MOST FP ROUTINES RETURN HERE WITH A 'RET'.
0252 ;IX STARTS BY POINTING TO THE TOP OF THE SAVED REGS (OLD PC)
0253 ;AND ENDS 2 BYTES BELOW SAVED AF. (RPTR) IS THE OFFSET
0254 ;(<RANGE 2-16) FROM THE LATTER POSITION OF IX TO THE CURRENT
0255 ;REG. IY IS A POINTER TO THE REG NAME STRING.

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3-23.6

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00F3  FD218001  0256  RDIS:  LD      IY,RNSTR      ;IY <- PTR TO REG NAMES
00F7  DD210E00  0258      LD      IX,14      ;IX <- PTR TO TOP OF SAVED REGS
00FB  DD39      0259      ADD     IX,SP
00FD  3E21      0260      LD      A,'I'      ;INDICATE FP MODE
00FF  C03A05    0261      CALL   AOUT      ;AFTER CR
0102  F70B      0262      EMT     OPNWT      ;###
0104  21160A    0263      LD      HL,0A16H
0107  365E      0264      LD      (HL),UPARR
0109  218A0B    0265      LD      HL,0B8AH
010C  365D      0266      LD      (HL),RARR
010E  21920B    0267      LD      HL,0B92H
0111  365B      0268      LD      (HL),LARR
0113  21400B    0269      LD      HL,840H      ;HL <- START OF REG DISPLAY
0116  060B      0270      LD      B,B
011B  3A0940    0271  RD1:  LD      A,(RPTR)      ;TEST WHICH REG IS POINTED TO
011B  CB2F      0272      SRA     A      ;(RPTR) = 2*B
011D  BB        0273      CP      B
011E  3680      0274      LD      (HL),BLANK      ;ASSUME IT'S NOT THIS ONE
0120  2002      0275      JR      NZ,RD2      ;IF IT'S NOT
0122  365D      0276      LD      (HL),RARR      ;ELSE DISPLAY ARROW
0124  23        0277  RD2:  INC     HL      ;LEAVE A SPACE
0125  37        0278      SCF
0126  CD7401    0279      CALL   RNAM      ;OUTPUT REG NAME
0129  CD7401    0280      CALL   RNAM
012C  3E04      0281      LD      A,4      ;MIGHT IT BE THE ALT SET?
012E  BB        0282      CP      B
012F  CCFA04    0283      CALL   Z,CLSOPN      ;###PAUSE IF B = 4
0132  380A      0284      JR      C,RD3      ;IF PC/SP/IY/IX
0134  3A0A00    0285      LD      A,(RSET)      ;(RSET) = 0 FOR STANDARD SET
0137  B7        0286      OR      A
0138  3680      0287      LD      (HL),BLANK      ;ASSUME NOT
013A  2802      0288      JR      Z,RD3      ;IF STANDARD SET
013C  3627      0289      LD      (HL),''      ;ELSE APPEND A
013E  23        0290  RD3:  INC     HL      ;LEAVE A GAP
013F  23        0291      INC     HL
0140  DD5601    0292      LD      D,(IX+1)      ;DE <- REG CONTENTS
0143  DD5E00    0293      LD      E,(IX+0)
0146  DD2B      0294      DEC     IX
0148  DD2B      0295      DEC     IX
014A  CDBF06    0296      CALL   .DEOUT      ;DISPLAY CONTENTS
014D  100C      0297      DJNZ   RD5      ;FOR ALL BUT AF, ALSO DISPLAY (REG)
014F  23        0298
014F  23        0299      INC     HL      ;AF, DISPLAY FLAGS
0150  7B        0300      LD      A,E      ;A <- FLAG REG
0151  060B      0301      LD      B,B
0153  17        0302  RD4:  RLA      ;CY <- NEXT FLAG
0154  CD7401    0303      CALL   RNAM      ;DISPLAY FLAG IF CY SET
0157  10FA      0304      DJNZ   RD4
0159  183D      0305      JR      MDIS
0159  183D      0306
015B  E5        0307  RD5:  PUSH   HL      ;SAVE VT ADDR
015C  21FCFF    0308      LD      HL,-4      ;DISPLAY (REG-4) TO (REG+3)
015F  19        0309      ADD     HL,DE

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0160 EB      0310      EX      DE,HL      ;(DE) WILL BE DISPLAYED
0161 E1      0311      POP     HL
0162 48      0312      LD      C,B        ;SAVE B
0163 0608    0313      LD      B,B
0165 23      0314 RD6:  INC      HL
0166 1A      0315      LD      A,(DE)     ;OUTPUT (REG)
0167 13      0316      INC      DE
0168 CD9406  0317      CALL    .BYTED
016B 10F8    0318      DJNZ    RD6
016D 41      0319      LD      B,C
016E 111F00  0320      LD      DE,40H-33  ;RESTORE B
0171 19      0321      ADD     HL,DE      ;DE <- DISTANCE TO NEXT LINE ON VT
0172 18A4    0322      JR      RD1       ;UPDATE VT ADDR
0323
0174 3680    0324 RNAM:  LD      (HL),BLANK
0176 3004    0325      JR      NC,RN1     ;SKIP IF NO CARRY
0178 FD4E00  0326      LD      C,(IY+0)   ;ELSE OUTPUT NEXT CHAR FROM RNSTR
017B 71      0327      LD      (HL),C
017C 23      0328 RN1:  INC      HL
017D FD23    0329      INC      IY
017F C9      0330      RET
0331
0180 50435350 0332 RNSTR: DEFM    'PCSPIYIXHLDEBCAFSZ H VNC'
0333
0334 ;MDIS - DISPLAY MEMORY AROUND MPTR
0335
0198 CDFA04  0336 MDIS:  CALL    CLSOPN    ;***PAUSE TO AVOID BLINK
019B 2A0740  0337      LD      HL,(MPTR)   ;DE <- (MPTR)-12
019E 11F4FF  0338      LD      DE,-12
01A1 19      0339      ADD     HL,DE
01A2 EB      0340      EX      DE,HL
01A3 21800A  0341      LD      HL,0A80H    ;HL <- START OF DISPLAY
01A6 0604    0342      LD      B,4        ;4 COLUMNS
01A8 48      0343 MD1:  LD      C,B        ;COUNTED BY C
01A9 79      0344      LD      A,C        ;***IF C = 2
01AA FE02    0345      CP      2          ;***
01AC CCFA04  0346      CALL    Z,CLSOPN    ;***PAUSE TO AVOID BLINK
01AF 0608    0347      LD      B,8        ;8 ROWS
01B1 CDBF06  0348 MD2:  CALL    .DEOUT    ;OUTPUT ADDRESS
01B4 23      0349      INC      HL        ;LEAVE A BLANK
01B5 1A      0350      LD      A,(DE)     ;GET CONTENT
01B6 CD9406  0351      CALL    .BYTED    ;OUTPUT IT
01B9 13      0352      INC      DE        ;POINT TO NEXT
01BA D5      0353      PUSH    DE
01BB 113900  0354      LD      DE,57      ;BUMP VT POINTER
01BE 19      0355      ADD     HL,DE
01BF D1      0356      POP     DE
01C0 10EF    0357      DJNZ    MD2        ;REPEAT FOR 8 ROWS
01C2 D5      0358      PUSH    DE
01C3 110BFE  0359      LD      DE,-200H+11  ;START OF NEXT COLUMN
01C6 19      0360      ADD     HL,DE
01C7 D1      0361      POP     DE
01C8 41      0362      LD      B,C
01C9 10DD    0363      DJNZ    MD1        ;REPEAT FOR 4 COLUMNS

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01CB  F70C      0364      EMT      CLOSE      ;***
                                0365
                                0366 ;CMD - GET MODIFIED VALUE FOR MPTR OR REG, PARSE COMMAND
                                0367
01CD  21F300    0368      CMD:      LD      HL,RDIS      ;RETURN ADDRESS
01DD  E5        0369      PUSH     HL
01D1  F713      0370      EMT      GETHEX
01D3  3E2E      0371      LD      A,'.'      ;IF TERMINATOR WAS '.'
01D5  90        0372      SUB      B          ;THIS IS A REG OPERATION
01D6  2B30      0373      JR      Z,SETR
01D8  79        0374      LD      A,C          ;GET NUMBER OF HEX CHARS
01D9  B7        0375      OR      A
01DA  2B09      0376      JR      Z,CMD1      ;IF THERE WERE NONE
01DC  7B        0377      LD      A,L          ;A <- BYTE
01DD  2A0740    0378      LD      HL,(MPTR)
01DE  F70B      0379      EMT      DPNWT      ;***IN CASE (MPTR) IS VT
01E2  77        0380      LD      (HL),A      ;STORE IT
01E3  F70C      0381      EMT      CLOSE      ;***
01E5  78        0382      CMD1:      LD      A,B          ;A <- TERMINATOR
01E6  213002    0383      LD      HL,TBL1
01E9  1600      0384      LD      D,0
01EB  42        0385      LD      B,D
01EC  0E08      0386      LD      C,B          ;BC <- TBL LENGTH (1ST)
01EE  EF37      0387      CALR      LOOKUP
01F0  200C      0388      JR      NZ,CMD2      ;IF NO MATCH
01F2  2A0740    0389      LD      HL,(MPTR)      ;UPDATE MPTR
01F5  01F0FF    0390      LD      BC,-16      ;VALUES FROM TBL ARE OFFSET
01F8  09        0391      ADD      HL,BC      ; TO SAVE INSTRUCTIONS
01F9  19        0392      ADD      HL,DE      ;ADD UPDATE
01FA  220740    0393      SVM:      LD      (MPTR),HL
01FD  C9        0394      RET
                                0395
01FE  0E18      0396      CMD2:      LD      C,TBL2LN      ;BC <- TBL LENGTH (2ND)
0200  EF25      0397      CALR      LOOKUP
0202  E0        0398      RET      F0          ;NOTHING FOUND
0203  215002    0399      LD      HL,SETH      ;CALCULATE REL ADDR
0206  19        0400      ADD      HL,DE
0207  E9        0401      JP      (HL)
                                0402
                                0403 ;SETR - MODIFY REG OR MOVE REG POINTER
                                0404
0208  57        0405      SETR:      LD      D,A          ;CLEAR D FOR LATER (A = 0)
0209  B9        0406      CP      C          ;TEST IF ANY HEX
020A  3A0940    0407      LD      A,(RPTR)      ;A <- OFFSET FROM IX TO REG
020D  2B0A      0408      JR      Z,SR1      ;IF NO HEX
020F  5F        0409      LD      E,A          ;ELSE LOAD REG
0210  DD19      0410      ADD      IX,DE      ;POINT TO REG
0212  DD7401    0411      LD      (IX+1),H      ;REG <- HL
0215  DD7500    0412      LD      (IX+0),L
0218  C9        0413      RET
                                0414
0219  3D        0414      SR1:      DEC      A          ;OR 'NOP'
021A  3D        0415      DEC      A          ;DECR OFFSET, TO NEXT REG
021B  2002      0416      JR      NZ,SR2      ;UNLESS OFF THE BOTTOM
021D  3E10      0417      LD      A,16      ;POINT TO PC

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021F FE0E 0418 SR2: CP 14 ;SKIP SP
0221 28F6 0419 JR Z,SR1
0223 320940 0420 LD (RPTR),A ;SAVE OFFSET
0226 C9 0421 RET
0422
0423 ;LOOKUP - SEARCH TABLE POINTED TO BY HL FOR BC BYTES,
0424 ;RETURNING ENTRY IN E
0425 ;Z SET FOR A MATCH, P ODD IF OFF THE END
0426
0227 EDA1 0427 LOOKUP: CPI
0229 SE 0428 LD E,(HL)
023A C8 0429 RET Z ;IF MATCH
022B EDA1 0430 CPI
022D E0 0431 RET PO ;IF OFF THE END
022E 18F7 0432 JR LOOKUP
0433
0434 ;TBL - FRONT PANEL SWITCHES
0435
0230 0D 0436 TBL1: DEFB CR ;FORWARD ONE
0231 11 0437 DEFB 17
0232 2D 0438 DEFB '-' ;BACK ONE
0233 0F 0439 DEFB 15
0234 0A 0440 DEFB LF ;FORWARD EIGHT
0235 18 0441 DEFB 24
0236 2F 0442 DEFB '/' ;BACK EIGHT
0237 08 0443 DEFB 8
0238 47 0444 TBL2: DEFB 'G' ;GET AND FIND PATTERN
0239 87 0445 DEFB GETPAT-SETH
023A 48 0446 DEFB 'H' ;HEX CALCULATOR
023B 6B 0447 DEFB HEXCAL-SETH
023C 49 0448 DEFB 'I' ;MPTR <- CURRENT WORD
023D 05 0449 DEFB IND-SETH
023E 4A 0450 DEFB 'J' ;CLEAR STACK, JUMP
023F C3 0451 DEFB FPJMP-SETH
0240 4B 0452 DEFB 'K' ;CONTINUE EXECUTION
0241 39 0453 DEFB CONTIN-SETH
0242 4D 0454 DEFB 'M' ;SET MPTR
0243 00 0455 DEFB SETH-SETH
0244 4E 0456 DEFB 'N' ;FINI NEXT PATTERN
0245 9E 0457 DEFB GPNXT-SETH
0246 50 0458 DEFB 'P' ;FILL AND TEST MEMORY
0247 47 0459 DEFB PUT-SETH
0248 52 0460 DEFB 'R' ;MPTR <- MPTR + CURRENT OFFSET
0249 0E 0461 DEFB REL-SETH
024A 53 0462 DEFB 'S' ;MOVE MEMORY
024B E5 0463 DEFB MOVER-SETH
024C 57 0464 DEFB 'W' ;SWITCH REGISTER SET
024D 20 0465 DEFB SWITCH-SETH
024E 5A 0466 DEFB 'Z' ;SINGLE STEP
024F 31 0467 DEFB STEP-SETH
0018 0468 TBL2LN EQU %-TBL2
0469
0470 ;SETH - PROMPT AND GET NEW VALUE FOR MPTR
0471

```

```

0250 CB0006 0472  SETM:  CALL  FGTHEX
0253 18A5    0473      JR    SVM
          0474
          0475 ;IND - SET MPTR TO CURRENT WORD ADDRESS
          0476
0255 2A0740 0477  IND:   LD    HL,(MPTR)
0258 SE      0478      LD    E,(HL)
0259 23      0479      INC   HL
025A 56      0480      LD    D,(HL)
025B EB      0481      EX    DE,HL
025C 189C    0482      JR    SVM
          0483
          0484 ;REL - SET MPTR TO CURRENT RELATIVE ADDRESS
          0485
025E 2A0740 0486  REL:   LD    HL,(MPTR)
0261 EF02    0487      CALR  RTOA      ;HL <- HL + (HL) + 1
0263 1895    0488      JR    SVM
          0489
          0490 ;RTOA - LOAD HL WITH HL + (HL) + 1 (REL TO ABS)
          0491 ;DESTROYS AF AND DE
          0492
0265 SE      0493  RTOA:  LD    E,(HL)      ;E <- OFFSET
0266 1600    0494      LD    D,0          ;EXTEND SIGN TO D
0268 CB7B    0495      BIT    7,E
026A 2801    0496      JR    Z,RA1
026C 15      0497      DEC    D
026D 19      0498  RA1:  ADD    HL,DE
026E 23      0499      INC    HL
026F C9      0500      RET
          0501
          0502 ;SWITCH - SWITCH REGISTER SET BEING DISPLAYED
          0503
0270 3A0A40 0504  SWITCH: LD    A,(RSET)      ;TOGGLE THE SWITCH
0273 2F      0505      CPL
0274 320A40 0506      LD    (RSET),A
0277 F1      0507      POP    AF          ;POP RET ADDR
0278 F1      0508      POP    AF          ;RESTORE CURRENT SET
0279 C1      0509      POP    BC
027A D1      0510      POP    DE
027B E1      0511      POP    HL
027C 08      0512      EX    AF,AF'      ;EXCHANGE REGISTERS
027D D9      0513      EXX
027E C3E300 0514      JP    FPM2          ;RE-ENTER TO DISPLAY OTHER SET
          0515
          0516 ;STEP - ENABLE SINGLE INSTRUCTION MODE
          0517 ;
          0518
0281 210340 0519  STEP:  LD    HL,MASK      ;SET SS BIT IN MASK
0284 CB8E    0520      RES    SINGLE,(HL)
0286 23      0521      INC    HL          ;POINT TO SS FLG
0287 3653    0522      LD    (HL),'S'      ;SET MONITOR SS FLAG
          0523
          0524 ;CONTIN - CONTINUE EXECUTION AT SAVED PC
          0525 ;
          CALL UPDATE TO ENABLE

```

```
0526 ; SINGLE STEP LOGIC IF SET IN 'MASK'
0527
0289 F1 0528 CONTIN: POP AF ;POP FP RET ADDR
028A F1 0529 POP AF ;POP CURRENT REGS
028B C1 0530 POP BC
028C D1 0531 POP DE
028D E1 0532 POP HL
028E DDE1 0533 POP IX
0290 F712 0534 EMT UPDATE ;SS CN IF SET
0292 FDE1 0535 POP IY
0294 33 0536 INC SP
0295 33 0537 INC SP
0296 C9 0538 RET
0539
```

```

0540 *E
0541 ;PUT - FILLS AND TESTS MEMORY BETWEEN LIMITS
0542
0297 CDE203 0543 PUT: CALL FSTLST ;DE <- FIRST, HL <- DIFF
029A 23 0544 INC HL ;LENGTH INCLUSIVE
029B E5 0545 PUSH HL ;SAVE COUNT
029C 2134C0 0546 LD HL,MSGP
029F CDF805 0547 CALL MGTHEX ;GET FILL BYTE
02A2 7D 0548 LD A,L ;A = FILLER
02A3 EB 0549 EX DE,HL ;HL = START
02A4 C1 0550 POP BC ;BC = NO. OF ADDRS TO FILL
0551
02A5 77 0552 PT1: LD (HL),A ;FILL MEMORY
02A6 EDA1 0553 CPI ;THEN CHECK IT
02A8 280E 0554 JR Z,PT2 ;IF (HL) MATCHES A
02AA F5 0555 PUSH AF ;ELSE ERR, SAVE PARITY FLAG
02AB E5 0556 PUSH HL ;SAVE NEXT ADDR TO TEST
02AC 2B 0557 DEC HL ;(HL) IS NOW INCORRECT BYTE
02AD 220740 0558 LD (MPTR),HL ;SO IT'S SEEN ON FP
02B0 CDC905 0559 CALL ERRROUT ;ERROR MSG
02B3 E1 0560 POP HL ;RESTORE NEXT ADDR
02B4 F1 0561 POP AF ;RESTORE PARITY FLAG
02B5 C0DE00 0562 CALL FPM1 ;FP ON, CONTINUE TEST AFTER 'K'
02B8 E0 0563 PT2: RET PD ;UNTIL BC = 0
02B9 18EA 0564 JR PT1

```

```

0565 *E
0566 ;HEXCAL - HEXADECIMAL CALCULATOR
0567
02BB CDFD05 0568 HEXCAL: CALL CGTHEX ;GET X
02BE E5 0569 PUSH HL ;(SP) <- X
02BF EB 0570 EX DE,HL ;DE <- X
02C0 CDFD05 0571 CALL CGTHEX ;GET Y
02C3 E5 0572 PUSH HL ;(SP) <- Y
02C4 19 0573 ADD HL,DE ;HL <- X+Y
02C5 EB 0574 EX DE,HL ;DE <- X+Y
02C6 21C60D 0575 LD HL,0DC6H ;HL <- VT ADDR
02C9 CD8806 0576 CALL DEOUTW ;DISPLAY SUM
02CC D1 0577 POP DE ;GET Y
02CD E3 0578 EX (SP),HL ;GET X, SAVE VT PTR
02CE B7 0579 OR A ;CLEAR CY
02CF ED52 0580 SBC HL,DE ;HL <- X-Y
02D1 EB 0581 EX DE,HL ;DE <- X-Y
02D2 E1 0582 POP HL ;RESTORE VT PTR
02D3 23 0583 INC HL
02D4 C38806 0584 JP DEOUTW ;DISP DIFF, RET TO FP
0585

```

3-23.14

```

0586 *E
0587 ;GETPAT - ENTRY TO GET PATN FROM KBD, THEN SEARCH
0588
02D7 114C40 0589 GETPAT: LD DE,PATN ;DE <- PATN ADDR
02DA AF 0590 XOR A
02DB 324B40 0591 GP1: LD (PATL),A ;UPDATE PATN LENGTH
02DE CDFD05 0592 CALL CGTHX ;POSSIBLY GET A BYTE
02E1 79 0593 LD A,C ;TEST FOR ONE
02E2 B7 0594 OR A
02E3 2809 0595 JR Z,GPXNT ;JUMP IF NO BYTE
02E5 7D 0596 LD A,L ;ELSE STORE IT
02E6 12 0597 LD (DE),A
02E7 13 0598 INC DE
02EB 3A4B40 0599 LD A,(PATL) ;INC LENGTH
02EB 3C 0600 INC A
02EC 18ED 0601 JR GP1
0602
0603 ;GPXNT - GET NEXT OCCURRENCE OF PATN
0604
02EE 0605 GPXNT:
02EE 2A0740 0606 GP2: LD HL,(MPTR) ;START FROM (MPTR)+1
02F1 23 0607 INC HL
02F2 114C40 0608 LD DE,PATN ;DE <- START OF PATTERN
02F5 1A 0609 LD A,(DE) ;A <- FIRST BYTE TO FIND
02F6 010000 0610 LD BC,0 ;SET BC FOR 65K
02F9 EDB1 0611 CFIR ;FIND FIRST MATCH
02FB 2B 0612 DEC HL ;POINT TO START AND
02FC 220740 0613 LD (MPTR),HL ;SAVE MEMORY PTR
02FF 23 0614 INC HL ;THEN POINT TO NEXT AGAIN
0300 3A4B40 0615 LD A,(PATL) ;A <- PATTERN LENGTH
0303 B7 0616 OR A ;IGNORE ZERO LENGTH
0304 CB 0617 RET ;/
0305 3D 0618 DEC A ;HAVE FOUND FIRST
0306 4F 0619 LD C,A ;BC <- LENGTH
0307 AF 0620 GP3: XOR A
0308 47 0621 LD B,A
0309 B1 0622 OR C ;WHILE (BC > 0)
030A CB 0623 RET Z
030B 13 0624 INC DE ;CHECK REST OF PATN
030C 1A 0625 LD A,(DE) ;A <- NEXT IN PATN
030D EDA1 0626 CPI
030F 2DD0 0627 JR NZ,GP2 ;IF NO MATCH, BREAK TO CONTINUE SEARCH
0311 18F4 0628 JR GP3
0629

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```

0630 *H FP/MONITOR ROUTINES
0631
0632 ;JUMP - PROMPT FOR ADDRESS, THEN
0633 ;RESTORE SCROLLER AND GO TO ADDRESS
0634
0313 310041 0635 FPJMP: LD      SP,STACK      ;CLEAN UP STACK
0636
0316 CD0006 0637 JUMP:  CALL    PGTHX      ;GET ADDR
0319 E5      0638 PUSH     HL          ;SAVE FOR RET
0639
0640 ;SCROLL - RESTORES FULL SCREEN SCROLL
0641
031A 010300 0642 .SCROL: LD      BC,3          ;RESTORE SCROLLER
0643
0644 ;INIT - MOVES BC WORDS FROM INITBK TO RAM SCRATCH AREA
0645
031D 21DE07 0646 INIT:  LD      HL,INITBK
0320 110040 0647 IT1:   LD      DE,RAM
0323 ED80    0648 LDIR
0325 C9      0649 RET
0650
0651 ;GRAFIX - CLEARS GRAPHICS ('FRONT PANEL') AREA
0652 ;AND SETS SCROLLER TO BOTTOM FOUR LINES
0653
0326 3E14    0654 .GRAFX: LD      A,20          ;NO. OF LINES
0328 210008 0655 LD      HL,800H          ;TOP OF SCREEN
032B F70F    0656 EMT      CLEAR
0657
0658 ;GRAFNC - SETS SCROLLER WITHOUT CLEARING
0659
032D 010300 0660 GRAFNC: LD      BC,3
0330 21FD07 0661 LD      HL,GRAFBK
0333 18EB    0662 JR      IT1
0663
0664 ;MOVER - SEE MOVE
0665
0335 186E    0666 MOVER: JR      MOVE
0667

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3-23.16

```

0668 *H MONITOR ROUTINES
0669
0670 ;      'THE WHITE RABBIT PUT ON HIS SPECTACLES. 'WHERE
0671 ;      SHALL I BEGIN, PLEASE YOUR MAJESTY?' HE ASKED.
0672 ;      'BEGIN AT THE BEGINNING,' THE KING SAID GRAVELY,
0673 ;      'AND GO ON TILL YOU COME TO THE END; THEN STOP.'"
0674 ;      LEWIS CARROLL ALICE'S ADVENTURES IN WONDERLAND
0675
0676 ;BEGIN - SET STACK AND SYSTEM POINTERS, DROP
0677 ;THROUGH TO MAIN MONITOR COMMANDS
0678
0337 310041 0679 BEGIN: LD      SP,STACK
033A F3      0680 DI
033B 011F00 0681 LD      BC,INITLN      ;COPY INITBK TO RAM
033E EFD0    0682 CALR    INIT
0340 3EFF    0683 LD      A,0FFH          ;SET REMAINING VECTORS TO OFFH
0342 0621    0684 LD      B,FFLEN
0344 211F40 0685 LD      HL,OUT1
0347 77      0686 BG1:  LD      (HL),A
0348 23      0687 INC      HL
0349 10FC    0688 DJNZ    BG1
034B 36C9    0689 LD      (HL),0C9H      ;SET MONX TO 'RET'
0690
034D 3E93    0691 LD      A,MKINIT!1     ;/CLEAR KBD (RESETS PORT0)
034F 32FC0F 0692 LD      (PORT0),A
0352 F712    0693 EMT      UPDATE
0354 3E0C    0694 LD      A,FORM          ;CLEAR SCREEN
0356 F716    0695 EMT      OUTC
0696
0358 224340 0697 BG2:  LD      (HIMEM),HL      ;FIND TOP OF RAM
035B 23      0698 INC      HL
035C 7E      0699 LD      A,(HL)          ;SAVE CONTENT
035D 2F      0700 CPL      A
035E 77      0701 LD      (HL),A          ;TEST IF COMPL READS BACK
035F BE      0702 CP      (HL)
0360 2F      0703 CPL      A
0361 77      0704 LD      (HL),A          ;RESTORE ORIGINAL CONTENT
0362 28F4    0705 JR      Z,BG2        ;CONTINUE UNTIL END OF RAM
0706
0364 3A0010 0707 LD      A,(NXTROM)      ;TEST FOR ADDITIONAL ROM
0367 B7      0708 OR      A              ;IF IT CONTAINS ZERO
0368 CC0010 0709 CALL    Z,NXTROM      ; CALL IT
0710
036B 210607 0711 LD      HL,MSGV          ;OUTPUT VERSION
036E C0C005 0712 CALL    MOUT
0713
0714 ;CONTC - DO PARTIAL RESET, THEN DROP THROUGH TO MONITOR
0715
0371 310041 0716 CONTC: LD      SP,STACK
0374 010400 0717 LD      BC,CCLN        ;RESET SCROLLER TO FULL SCREEN
0377 EFA4    0718 CALR    INIT          ;AND INITIALISE PORT0 MASK
0719
0720 ;ZMON - MONITOR COMMAND LOOP
0721

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0379 3E5D      0722 ZMON: LD      A,RARR      ;ISSUE CR, MONITOR PROMPT
037B CD3A05    0723      CALL    ADUT          ;
037E CD4040    0724      CALL    MONX          ;CHECK FOR EXTENDED MONITOR
0381 CDCD00    0725      CALL    GETC          ;
0384 F716      0726      EMT      OUTC          ;
0386 FE4C      0727      CP       'L'          ;LOAD MEMORY FROM CASSETTE
0388 283F      0728      JR       Z,LOAD        ;
038A FE44      0729      CP       'D'          ;DUMP MEMORY TO CASSETTE
038C CA6204    0730      JP       Z,SAVE        ;/POSSIBLY JR
038F FE4A      0731      CP       'J'          ;GO TO ADDRESS
0391 2883      0732      JR       Z,JUMP        ;
0393 FE43      0733      CP       'C'          ;REENTER USER PROG
0395 2807      0734      JR       Z,RNTR        ;
0397 FE53      0735      CP       'S'          ;MOVE MEMORY
0399 CCA503    0736      CALL    Z,MOVE        ; MUST BE LAST IN LIST
039C 18DB      0737      JR       ZMON         ; BECAUSE MOVE DOES A 'RET'
          0738
          0739 ;RNTR - REENTER USER PROGRAM AT (ADDR) + 3
          0740
039E 2A0B40    0741 RNTR: LD      HL,(ADDR)
03A1 23        0742      INC     HL
03A2 23        0743      INC     HL
03A3 23        0744      INC     HL
03A4 E9        0745      JP      (HL)
          0746
          0747 ;MOVE - MOVE BLOCK OF MEMORY UP OR DOWN
          0748 ;
          0749 ; PROMPTS FOR START (OLD S) AND FINISH (OLD F),
          0750 ; THEN NEW START (NEW S)
03A5 CDE205    0751 MOVE: CALL    FSTLST      ;DE <- OLD S, HL <- (OLD F-OLD S)
03A8 E5        0752      PUSH   HL          ;(SP) <- LEN-1
03A9 210600    0753      LD      HL,MSGM      ;GET NEW S
03AC CDF805    0754      CALL    MGTHEX      ;HL <- NEW S
03AF EB        0755      EX       DE,HL      ;HL <- OS, DE <- NS
03B0 C1        0756      POP      BC        ;BC <- LEN-1
03B1 E5        0757      PUSH   HL          ;(SP) <- OLD S
03B2 B7        0758      OR      A          ;CLEAR CY
03B3 ED52      0759      SBC     HL,DE      ;CY->UP, NO CY->DOWN
03B5 E1        0760      POP      HL          ;HL <- OLD S
03B6 F70B      0761      EMT      OPNWT      ;*** ALLOW VT MOVES
03B8 3009      0762      JR      NC,MV1      ;IF MOVE DOWN
03BA 09        0763      ADD     HL,BC      ;HL <- OLD F
03BB EB        0764      EX       DE,HL
03BC 09        0765      ADD     HL,BC
03BD EB        0766      EX       DE,HL
03BE 03        0767      INC     BC        ;DE <- NEW F
03BF EDB8      0768      LDDR      ;MAKE LENGTH INCLUSIVE
03C1 1803      0769      JR      MV2        ;MOVE UP FROM TOP
03C3 03        0770 MV1: INC     BC        ;MAKE LENGTH INCLUSIVE
03C4 EDB0      0771      LDIR      ;MOVE DOWN FROM BOTTOM
03C6 F70C      0772 MV2: EMT      CLOSE      ;***
03C8 C9        0773      RET
          0774

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3-23.18

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0775 *H ABSOLUTE LOADER & DUMP
0776
0777 ;LOAD - LOADS TAPE IN RML ABSOLUTE FORMAT
0778
03C9 CD5406 0779 LOAD: CALL GETNAM ;GET NAME TO FIND
03CC CD4505 0780 CALL CROUT
0781 ;START TAPE
03CF 210000 0782 FIND: LD HL,0 ;//SET RECORD ADDR TO ZERO
03D2 CD4C04 0783 CALL RECNO ;/
03D5 CD2904 0784 CALL GETHDR
03D8 3C 0785 INC A ;SET Z IF NAME REC (TYPE -1)
03D9 20F4 0786 JR NZ,FIND ;ELSE CONTINUE SEARCH
0787
03DB 214C40 0788 LD HL,PATN ;HL <- BUFFER ADDR FOR NAME
03DE E5 0789 PUSH HL ;SAVE THE ADDR
03DF CD3B04 0790 CALL GET ;READ THE NAME REC
03E2 2025 0791 JR NZ,LDERR ;CKSUM ERROR
03E4 36FF 0792 LD (HL),-1 ;PUT EOS TO BUF
03E6 E1 0793 POP HL ;HL <- START OF NAME
03E7 CDCF05 0794 CALL .MSG ;DISPLAY IT (HL UNCHANGED)
03EA CD4505 0795 CALL CROUT
03ED 114540 0796 LD DE,NAME ;DE <- START OF WANTED NAME
03F0 0606 0797 LD B,6 ;COMPARE 6 CHARS
03F2 1A 0798 COMP: LD A,(DE) ;GET CHAR FROM TARGET
03F3 BE 0799 CP (HL) ;COMPARE CHAR FROM THIS NAME
03F4 20D9 0800 JR NZ,FIND ;JUMP IF NO MATCH
03F6 13 0801 INC DE ;INC POINTERS
03F7 23 0802 INC HL
03F8 10F8 0803 DJNZ COMP ;REPEAT IF MORE
0804
03FA CD2904 0805 GETREC: CALL GETHDR
03FD E5 0806 PUSH HL ;SAVE ADDR
03FE B7 0807 OR A ;TEST TYPE
03FF 2017 0808 JR NZ,GR1 ;IF NOT TYPE 0
0401 CD3B04 0809 CALL GET ;LOAD DATA
0404 E1 0810 POP HL ;//RESTORE ADDR
0405 EF45 0811 CALR RECNO ;//AND DISPLAY IT
0407 28F1 0812 JR Z,GETREC ;Z MEANS CKSUM OK
0813
0409 CDQ905 0814 LDERR: CALL ERROUT ;OUTPUT ERROR MSG
040C CUCD00 0815 LDER1: CALL GETC ;WAIT FOR KBD
040F FE4C 0816 CP 'L'
0411 20F9 0817 JR NZ,LDER1 ;WAIT FOR 'L'
0413 CD4505 0818 CALL CROUT
0416 18E2 0819 JR GETREC ;CONTINUE LOADING
0820
0418 3D 0821 GR1: DEC A ;TEST TYPE
0419 200B 0822 JR NZ,GR2 ;IF NOT TYPE 1
041B EF28 0823 CALR TI ;EOF, GET CKSUM
041D E1 0824 POP HL ;//RESTORE ADDR
041E EF2C 0825 CALR RECNO ;//AND DISPLAY IT
0420 20E7 0826 JR NZ,LDERR
0827
0422 220F0 0828 LD (ADDR),HL ;STOP TAPE
;SAVE START ADDR

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0425 E9      0829      JP      (HL)      ;GO TO ADDRESS
              0830
0426 E1      0831 GR2:  POP      HL      ;/SKIP REC IF NOT TYPES 0 OR 1
0427 18D1    0832      JR      GETREC    ;CONTINUE LOADING
              0833
              0834 ;GETHDR - GET RECORD HEADER
              0835 ; RETURN WITH HL=ADDRESS, B=LENGTH AND A=TYPE
              0836
0429 3E4D    0837 GETHDR: LD      A,SOH      ;WAIT FOR START OF RECORD
042B F711    0838      EMT      GETSYN
042D AF      0839      XOR      A      ;CLEAR CKSUM
042E 4F      0840      LD      C,A
042F EF14    0841      CALR    TI      ;GET LENGTH
0431 47      0842      LD      B,A
0432 EF11    0843      CALR    TI      ;GET ADDR H
0434 67      0844      LD      H,A
0435 EF0E    0845      CALR    TI      ;GET ADDR L
0437 6F      0846      LD      L,A
0438 EF0B    0847      CALR    TI      ;GET RECORD TYPE
043A C9      0848      RET
              0849
              0850 ;GET - READ B BYTES FROM TAPE TO (HL), RETURNING
              0851 ; WITH Z SET FROM CKSUM
              0852
043B EF0B    0853 GET:   CALR    TI
043D 77      0854      LD      (HL),A
043E BE      0855      CP      (HL)
043F 2B01    0856      JR      Z,GT1      ;IF BYTE LOADED
0441 FF      0857      RST      38H      ;ELSE BREAK
0442 23      0858 GT1:   INC      HL
0443 10F6    0859      DJNZ    GET      ;DROP THRO' TO TI FOR CKSUM
              0860
              0861 ;TI - READ BYTE FROM TAPE INTO A, FORM CKSUM
              0862
0445 F704    0863 TI:   EMT      GETBYT
0447 57      0864      LD      D,A      ;D <- BYTE
0448 81      0865      ADD     A,C      ;ADD CKSUM TO BYTE
0449 4F      0866      LD      C,A      ;RESTORE CKSUM
044A 7A      0867      LD      A,D      ;RESTORE BYTE
044B C9      0868      RET      ;WITH Z FLAG FROM CKSUM
              0869
              0870 ;RECNO - INDICATE TAPE ACTIVITY, DISPLAY RECORD ADDRESS
              0871
044C E5      0872 RECNO: PUSH    HL      ;STANDARD SAVE SEQUENCE
044D D5      0873      PUSH    DE
044E C5      0874      PUSH    BC
044F F5      0875      PUSH    AF
0450 EB      0876      EX      DE,HL    ;/DE <- ADDR (HL ON ENTRY)
0451 21C00D  0877      LD      HL,ODCOH  ;HL <- CURSOR ADDR
0454 F70B    0878      EMT      OFNWT    ;***
0456 7E      0879      LD      A,(HL)    ;BLINK CURSOR
0457 EE7F    0880      XOR      CURSOR
0459 77      0881      LD      (HL),A
045A 23      0882      INC      HL      ;/LEAVE A SPACE

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ABSOLUTE LOADER & DUMP

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045B	23	0883	INC	HL	;/
045C	C18A06	0884	CALL	DEOUTC	;/### AND CLOSE
045F	C3C405	0885	JF	RET1	;/STANDARD EXIT
		0886			

```

0887 *E
0888 ;SAVE - DUMPS MEMORY TO TAPE WITH OPTIONAL START ADDR
0889
0462 CD5406 0890 SAVE: CALL GETNAM ;GET A NAME
0465 CDE205 0891 CALL FSTLST ;DE <- FIRST ADDR, BC <- LAST
0468 C5 0892 PUSH BC ;(SP) <- LAST
0469 212300 0893 LD HL,MSGS ;GET AUTOSTART ADDR
046C CDF805 0894 CALL MGTHEX ;HL <- START
046F E3 0895 EX (SP),HL ;(SP) <- START ADDR
0470 E5 0896 PUSH HL ;SAVE LAST ADDR
0471 D5 0897 PUSH DE ;SAVE FIRST ADDR
0472 CD4505 0898 CALL CROUT
0475 210000 0899 LD HL,0 ;/CLEAR REC ADDR
0478 EFD2 0900 CALR RECNO ;/INDICATE ACTIVITY
0901 ;START TAPE
047A CD9607 0902 CALL SEC5 ;5 SEC DELAY
0903
047D 214540 0904 LD HL,NAME ;OUTPUT NAME
0480 16FF 0905 LD D,-1 ;REC TYPE -1 (NAME)
0482 0606 0906 LD B,6
0484 CDE404 0907 CALL PUTRNA ;PUTREC, NO ADDR
0487 D1 0908 POP DE ;RESTORE DUMP LIMITS
0488 E1 0909 POP HL
0910
0489 E5 0911 SV1: PUSH HL ;(SP) <- LAST ADDR
048A 067A 0912 LD B,RECLEN-6 ;B <- RECORD SIZE
048C AF 0913 XOR A ;CLEAR CY
048D ED52 0914 SEC HL,DE ;GET LENGTH TO DUMP
048F 3813 0915 JR C,SV3 ;DUMP COMPLETE (BECAUSE INCL)
0491 BC 0916 CP H ;IF LENGTH > 255
0492 2006 0917 JR NZ,SV2 ;CONTINUE
0494 7D 0918 LD A,L ;IF LENGTH >= 1 REC
0495 B8 0919 CP B
0496 3002 0920 JR NC,SV2 ;CONTINUE
0498 47 0921 LD B,A ;ELSE DUMP REMAINDER
0499 04 0922 INC B ;INCLUSIVELY
049A EB 0923 SV2: EX DE,HL ;NOW HL <- CURRENT ADDR
049B 1600 0924 LD D,0 ;REC TYPE 0 (DATA)
049D CDE204 0925 CALL PUTREC ;WHICH UPDATES HL
04A0 D1 0926 POP DE ;DE <- LAST ADDR TO DUMP
04A1 EB 0927 EX DE,HL ;HL <- LAST, DE <- CURRENT
04A2 18E5 0928 JR SV1
0929
04A4 E1 0930 SV3: POP HL ;END REC, BALANCE STACK
04A5 E1 0931 POP HL ;HL <- START ADDR
04A6 0600 0932 LD B,0
04A8 1601 0933 LD D,1 ;REC TYPE 1 (EOF)
04AA CDE204 0934 CALL PUTREC
04AD CD9607 0935 CALL SEC5 ;5 SEC DELAY
0936 ;STOP TAPE
04B0 F700 0937 EMT 0 ;BACK TO MONITOR
0938
0939 ;PUTREC - WRITE RECORD TO TAPE WITH CKSUM
0940 ; OUTPUT B BYTES FROM (HL), D=TYPE, C=CKSUM

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```

04B2 EF98      0941
04B4 3E4D      0942 PUTREC: CALR   RECNO      ;/DISPLAY ADDR (FROM HL)
04B6 EF23      0943 PUTRNA: LD    A,SOH      ;PUT SOH (NOT IN CKSUM)
04B8 AF        0944          CALR   TO
04B9 4F        0945          XOR    A          ;ZERO CKSUM
04BA 78        0946          LD     C,A
04BB EF1E      0947          LD     A,B      ;PUT LENGTH
04BD 7C        0948          CALR   TO
04BE EF1B      0949          LD     A,H      ;PUT ADDR H
04C0 7D        0950          CALR   TO
04C1 EF18      0951          LD     A,L      ;PUT ADDR L
04C3 7A        0952          CALR   TO
04C4 EF15      0953          LD     A,D      ;PUT TYPE
04C6 78        0954          CALR   TO
04C7 B7        0955          LD     A,B      ;CHECK LENGTH
04C8 2806      0956          OR     A
04CA 7E        0957          JR     Z,PR2      ;JUMP IF NO DATA
04CB 23        0958 PR1:    LD     A,(HL)
04CC EF0D      0959          INC     HL
04CE 10FA      0960          CALR   TO
04D0 79        0961          DJNZ   PR1
04D1 ED44      0962 PR2:    LD     A,C          ;GET CKSUM
04D3 EF06      0963          NEG
04D5 0602      0964          CALR   TO          ;PUT CKSUM
04D7 CD9807    0965          LD     B,GAP
04DA C9        0966          CALL   MS100      ;INTER RECORD GAP
0967          RET
0968
0969 ;TO - PUT BYTE TO TAPE, FORM CKSUM IN C
0970
04DB F703      0971 TO:    EMT     PUTBYT      ;A <- BYTE
04DD 81        0972          ADD     A,C          ;ADD CKSUM TO BYTE
04DE 4F        0973          LD     C,A          ;SAVE CKSUM
04DF C9        0974          RET
0975

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0976 *H GENERAL I/O ROUTINES
0977
0978 ;.KBDIN - READ KEYBOARD (CALLED VIA EMT)
0979 ;ON EXIT Z SET IF NO CHAR, ELSE CLEAR
0980 ;WATCH FOR CTRL C (RETURN TO MONITOR)
0981
04E0 E5 0982 .KBDIN: PUSH HL
04E1 210340 0983 LD HL,MASK
04E4 C8C6 0984 SET CLRKBD,(HL) ;SET UP TO CLEAR KBD
04E6 3AFC0F 0985 LD A,(KBD) ;A <- POSSIBLE CHAR
04E9 E67F 0986 AND 7FH ;CLEAR MS BIT
04EB 2B02 0987 JR Z,KBD1 ;IF NO CHAR AVAILABLE
04ED F712 0988 EMT UPDATE ;CLEAR KBD
04EF CB86 0989 KBD1: RES CLRKBD,(HL)
04F1 F712 0990 EMT UPDATE
04F3 E1 0991 POP HL
04F4 CB 0992 RET Z ;NO CHAR AVAILABLE
04F5 FE03 0993 CP CTRLC ;IF NOT CTRL C
04F7 C0 0994 RET NZ ;RETURN THE CHAR
04F8 F700 0995 EMT 0 ;ELSE RESTART MONITOR
0996
0997 ;CLSOPN - CLOSE THEN OPEN (USED WHEN ROUTINE IS
0998 ;LONGER THAN FRAME BLANKING PERIOD)
0999
04FA F70C 1000 CLSOPN: EMT CLOSE ;DROP THRO' TO OPNWT
1001
1002
1003 ;.OPNWT - OPEN VT MEMORY IN FRAME BLANKING PERIOD
1004
04FC E5 1005 .OPNWT: PUSH HL
04FD F5 1006 PUSH AF
04FE 21FE0F 1007 LD HL,PORT1
0501 CB76 1008 OPNW1: BIT FRAME,(HL) ;IF IN IT, WAIT
0503 20FC 1009 JR NZ,OPNW1
0505 CB76 1010 OPNW2: BIT FRAME,(HL) ;WAIT FOR NEXT
0507 2BFC 1011 JR Z,OPNW2
0509 210340 1012 LD HL,MASK ;OPEN MEMORY
050C CBD6 1013 SET VTOPN,(HL)
050E F712 1014 EMT UPDATE
0510 F1 1015 POP AF
0511 E1 1016 POP HL
0512 C9 1017 RET
1018
1019 ;.CLEAR - EXTERNAL CALL TO CLR WHICH DROPS
1020 ;THROUGH TO CLOSE
1021
0513 F70B 1022 .CLEAR: EMT OPNWT
0515 CD2B05 1023 CALL CLR
1024
1025 ;.CLOSE - CLOSE VT MEMORY
1026
0518 E5 1027 .CLOSE: PUSH HL
0519 210340 1028 LD HL,MASK
051C CB96 1029 RES VTOPN,(HL)

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051E  F712      1030      EMT      UPDATE
0520  E1        1031      POP      HL
0521  C9        1032      RET
1033
1034      ;UPDATE - OUTPUT MASK TO PORT 0
1035
0522  F5        1036      .UPDAT: PUSH  AF
0523  3A0340    1037      UPD1:  LD    A,(MASK)
0526  32FC0F    1038      LD    (PORT0),A
0529  F1        1039      POP      AF
052A  C9        1040      RET
1041
1042      ;CLR - CLEAR THE VT SCREEN
1043      ;ON ENTRY A HOLDS THE NUMBER OF LINES TO
1044      ;CLEAR AND HL THE ADDRESS OF THE FIRST LINE
1045      ;ON EXIT HL POINTS TO ONE PAST LAST CHARACTER
1046
052B  111800    1047      CLR:   LD    DE,018H      ;INCR BETWEEN LINES
052E  0628      1048      CLR1:  LD    B,40        ;CHARS/LINE
0530  3680      1049      CLR2:  LD    (HL),BLANK  ;CLEAR A LINE
0532  23        1050      INC    HL
0533  10FB      1051      DJNZ   CLR2
0535  3D        1052      DEC    A      ;ALL LINES DONE
0536  C8        1053      RET      ;YES
0537  19        1054      ADD    HL,DE      ;POINT TO NEXT LINE
0538  18F4      1055      JR     CLR1
1056
1057      ;ADOUT, PMTOUT AND CROUT OUTPUT TO THE VT SCREEN
1058
053A  F5        1059      ADOUT: PUSH  AF      ;OUTPUT CR THEN A
053B  CD4505    1060      CALL  CROUT
053E  F1        1061      POP      AF
053F  1806      1062      JR     ..OUTC
1063
0541  3E3E      1064      PMTOUT: LD    A,'>'      ;OUTPUT PROMPT
0543  1802      1065      JR     ..OUTC      ;RETURNING VIA OUTC
1066
0545  3E0D      1067      CROUT: LD    A,CR      ;RETURN VIA OUTC
0547          1068      ..OUTC:
1069
1070      ;..OUTC - PUTS ONE CHARACTER TO SCREEN
1071      ;CALLED VIA 'EMT OUTC' BY MONITOR
1072      ;INTERPRETS DELETE, CR, FORM FEED AND TAB
1073
0547  E5        1074      ..OUTC: PUSH  HL      ;SAVE ALL
0548  D5        1075      PUSH  DE
0549  C5        1076      PUSH  BC
054A  F5        1077      PUSH  AF
054B  F70B      1078      EMT    OPNWT      ;***
054D  2A0540    1079      LD    HL,(VTPTR)  ;HL <-- CURRENT POS
0550  3680      1080      LD    (HL),BLANK  ;CURSOR OFF
0552  118A05    1081      LD    DE,SCRL      ;ELSE RET VIA SCRL
0555  D5        1082      PUSH  DE
1083

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0556 FE7F      1084      CP      DELETE      ; IF DELETE
0558 2006      1085      JR      NZ,OUTC1
055A 3EC0      1086      LD      A,0C0H      ; ANY CHARS?
055C BD        1087      CP      L
055D D0        1088      RET      NC      ; NO--IGNORE
055E 2B        1089      DEC      HL      ; YES--DEC PTR
055F C9        1090      RET
                1091
0560 FE20      1092      OUTC1: CP      20H      ; ELSE IF NOT CONTR CHAR
0562 3808      1093      JR      C,OUTC2
0564 FE4F      1094      CP      '0'      ; SWITCH '0'
0566 2001      1095      JR      NZ,OUTC1A
0568 AF        1096      XOR
0569 77        1097      OUTC1A: LD      (HL),A      ; DISPLAY IT
056A 23        1098      INC      HL      ; AND INC PTR
056B C9        1099      RET
                1100
056C D60D      1101      OUTC2: SUB      CR      ; ELSE IF CARR RET
056E 2003      1102      JR      NZ,OUTC3
0570 2EE8      1103      LD      L,0E8H      ; FORCE A SCROLL
0572 C9        1104      RET
                1105
0573 3C        1106      OUTC3: INC      A      ; ELSE IF FORM FEED
0574 2008      1107      JR      NZ,OUTC5
0576 3A0040     1108      LD      A,(NLINES)      ; CLEAR SCROLLING SCREEN
0577 2A0140     1109      LD      HL,(TOP)
057C 18AD      1110      JR      CLR
                1111
                1112      ; OUTC4: COULD BE VERTICAL TAB
                1113
057E C603      1114      OUTC5: ADD      A,3      ; ELSE IF NOT HOR TAB
0580 C0        1115      RET      NZ      ; IGNORE
0581 7D        1116      LD      A,L      ; GET LAST TAB POS
0582 E6F8      1117      AND      0F8H
0584 6F        1118      LD      L,A
0585 010800     1119      LD      BC,8      ; BUMP BY 8
0588 09        1120      ADD      HL,BC
0589 C9        1121      RET
                1122
                1123      ; SCRL - SCROLL THE VT SCREEN IF NECESSARY, CLEARING
                1124      ; LAST LINE, THEN RESTORE CURSOR AND UPDATE POINTER
                1125
058A 3EE8      1126      SCRL: LD      A,0E8H
058C BD        1127      CP      L      ; OFF THE END?
058D 202E      1128      JR      NZ,CURON      ; NO
                1129
                1130      LD      A,(NLINES)
058F 3A0040     1131      DEC      A      ; A <- LINES TO SCROLL
0592 3D        1132      LD      HL,(TOP)
0593 2A0140     1133      EX      DE,HL      ; DE <- ADDR OF TOP LINE
0596 EB        1134      LD      HL,40H
0597 214000     1135      ADD      HL,DE      ; HL <- ADDR OF NEXT LINE
059A 19        1136      SCRL1: LD      BC,40      ; BC <- LINE LENGTH
059B 012800     1137      LDIR
059E ED80

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05A0 3D      1138      DEC      A
05A1 2B10    1139      JR      Z,CLAST      ;DONE?
05A3 011800  1140      LD      BC,18H      ;NO
05A6 09      1141      ADD     HL,BC      ;ADVANCE POINTERS TO NEXT
05A7 EB      1142      EX      DE,HL
05A8 09      1143      ADD     HL,BC
05A9 EB      1144      EX     DE,HL
05AA F5      1145      PUSH    AF
05AB E607    1146      AND     7          ;***PAUSE EVERY 8
05AD CCFA04  1147      CALL    Z,CLSOPN    ;***
05B0 F1      1148      POP     AF
05B1 18EB    1149      JR      SCRL1
                   1150
05B3 3EC0    1151      CLAST: LD      A,0C0H      ;A <- START OF LAST
05B5 B0      1152      CP      L          ;DONE?
05B6 2B05    1153      JR      Z,CURON      ;YES
05B8 2B      1154      DEC     HL
05B9 36B0    1155      LD      (HL),BLANK
05BB 18FB    1156      JR      CLAST+2
                   1157
05BD 367F    1158      CURON: LD      (HL),CURSOR
05BF 220540  1159      LD      (VTPTR),HL
05C2 F70C    1160      EMT     CLOSE      ;***
05C4 F1      1161      RET1: POP     AF          ;STANDARD EXITS
05C5 C1      1162      RET2: POP     BC
05C6 D1      1163      POP     DE
05C7 E1      1164      POP     HL
05C8 C9      1165      RET
                   1166
05C9 211300  1170      ERRORT: LD      HL,MSGE
                   1171
05CC CD4505  1172      MOUT:  CALL    CROUT
                   1173
05CD          1174      ;.MSG - FAST STRING OUTPUT TO VT SCROLLER
05CE          1175      ; ENTER WITH (HL) -> STRING
05CF          1176      ; END OF STRING (EOS) IS A -VE BYTE
05D0          1177      ; ALL REGISTERS PRESERVED
                   1178
05CF E5      1179      .MSG:  PUSH    HL          ;STANDARD SAVE SEQUENCE
05D0 D5      1180      PUSH    DE
05D1 C5      1181      PUSH    BC
05D2 F5      1182      PUSH    AF
05D3 ED5B0540 1183      LD      DE,(VTPTR)
05D7 F70B    1184      EMT     OPNWT      ;***
05D9 EDA0    1185      .MSG1: LDI
05DB CB7E    1186      BIT     7,(HL)      ;CAN ALWAYS MOVE ONE CHAR
05DD 2BFA    1187      JR      Z,.MSG1      ;REACHED END OF STRING?
05DF EB      1188      EX      DE,HL      ;CONTINUE IF NOT
05E0 18AB    1189      JR      SCRL      ;USE SCROLLER TO REPLACE
                   1190      ;CURSOR, DO CR IF NEEDED
05E1          1191      ;FSTLST - PROMPT FOR 'FIRST' ADDR AND 'LAST' ADDR

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1192 ;ON RETURN, DE = FIRST, BC = LAST AND HL = (LAST - FIRST)
1193 ;ERROR IF FIRST > LAST
1194
05E2 211B00 1195 FSTLST: LD      HL,MSGF      ;GET 'FIRST'
05E5 EF11   1196        CALR    MGTHEX
05E7 EB     1197        EX      DE,HL      ;DE <- FIRST
05E8 212B00 1198        LD      HL,MSGL      ;GET 'LAST'
05EB EF0B   1199        CALR    MGTHEX
05ED 44     1200        LD      B,H      ;BC <- LAST
05EE 4B     1201        LD      C,L
05EF B7     1202        OR      A      ;TEST IF VALID, CLR CY
05F0 ED52   1203        SBC     HL,DE
05F2 D0     1204        RET      NC      ;WITH HL = LAST - FIRST
1205
1206 ;ERROR - ISSUE ERROR MESSAGE AND RESTART
1207
05F3 CDC905 1208 ERROR:  CALL    ERROUT
05F6 F700   1209        EMT      0      ;AND RESET STACK
1210
1211 ;GETHEX - GETS HEX VALUE FROM KEYBOARD
1212 ;ON RETURN HL CONTAINS VALUE, C CONTAINS NUMBER
1213 ;OF HEX CHARS, B CONTAINS TERMINATOR AND DE IS
1214 ;UNCHANGED. INTERPRETS DELETE.
1215
05F8 CDCC05 1216 MGTHEX: CALL    MOUT      ;OUTPUT CR, THEN STR >
05FB 1803   1217        JR      PGTHEX
1218
05FD CD4505 1219 CGTHEX: CALL    CROUT      ;OUTPUT CR, >
1220
0600 CD4105 1221 PGTHEX: CALL    PMTOUT      ;OUTPUT PROMPT
1222
0603 210000 1223 ;GTHEX: LD      HL,0      ;CLEAR BUFFER AND
0606 4B     1224        LD      C,L      ;CHAR COUNTER
0607 F702   1225 NXTC:  EMT      KBDIN    ;GET A CHAR
0609 28FC   1226        JR      Z,NXTC
060B 47     1227        LD      B,A      ;SAVE LAST IN B
060C FE30   1228        CP      '0'      ;CONTROL CHAR?
060E D8     1229        RET      C      ;YES--RETURN
060F FE7F   1230        CP      DELETE    ;IF DELETE
0611 281E   1231        JR      Z,NXTC2    ;DELETE LAST DIG (IF ANY)
0613 F716   1232        EMT      OUTC      ;ECHO PRINTING CHAR
0615 D630   1233        SUB     '0'      ;CONVERT TO HEX
0617 FE0A   1234        CP      10      ;0 TO 9?
0619 380B   1235        JR      C,NXTC1    ;YES
061B D607   1236        SUB     7
061D FE0A   1237        CP      0AH      ;LESS THAN A?
061F D8     1238        RET      C      ;YES--RETURN
0620 FE10   1239        CP      10H      ;MORE THAN F?
0622 D0     1240        RET      NC      ;YES
1241
0623 29     1242 NXTC1: ADD     HL,HL      ;SHIFT LEFT 4
0624 29     1243        ADD     HL,HL
0625 29     1244        ADD     HL,HL
0626 29     1245        ADD     HL,HL

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0627 B5      1246      OR      L      ;MERGE NEW
0628 6F      1247      LD      L,A
0629 3E03     1248      LD      A,3     ;HAVE THERE BEEN 4 CHARS?
062B B9      1249      CP      C
062C 3B12     1250      JR      C,NXTC4   ;IF C > 3
062E 0C      1251      INC     C      ;ELSE BUMP CHAR COUNT
062F 1B06     1252      JR      NXTC
                1253
0631 0C      1254      NXTC2: INC     C      ;DELETE, TEST IF ANY CHARS
0632 0D      1255      DEC     C
0633 2B02     1256      JR      Z,NXTC   ;Z IF NONE
0635 0604     1257      LD      B,4     ;SHIFT RIGHT 4
0637 CB3C     1258      NXTC3: SRL     H
0639 CB1D     1259      RR      L
063B 10FA     1260      DJNZ    NXTC3
063D 0D      1261      DEC     C      ;DEC COUNT
063E 1B0E     1262      JR      NXTC5   ;ECHO DELETE
                1263
0640 D5      1264      NXTC4: PUSH    DE     ;5 CHARS, SAVE DE
0641 EB      1265      EX      DE,HL    ;DE <- HEX VALUE
0642 2A0540   1266      LD      HL,(VTPTR) ;HL <- ADDR OF CURSOR
0645 7D      1267      LD      A,L
0646 D605     1268      SUB     S
0648 6F      1269      LD      L,A      ;HL <- ADDR OF START OF STR
0649 CD8B06   1270      CALL    DEOUTW   ;DISPLAY TRUE 4 CHAR STR
064C EB      1271      EX      DE,HL    ;HL <- HEX VALUE
064D D1      1272      POP     DE      ;RESTORE DE
                1273
064E 3E7F     1274      NXTC5: LD      A,DELETE ;DELETE FIFTH CHAR
0650 F716     1275      EMT     OUTC
0652 1B03     1276      JR      NXTC
                1277
                ;GETNAM - GET NAME FROM KBD, HANDLE DELETE
                1279
0654 21D107   1280      GETNAM: LD      HL,MSGN ;OUTPUT CR NAME>
0657 C0C005   1281      CALL    MOUT
065A CD4105   1282      CALL    FMTOUT
065D 0606     1283      LD      B,6
065F 214540   1284      LD      HL,NAME   ;HL <- BUFFER ADDR
0662 C0CD00   1285      NM1:  CALL    GETC   ;GET A CHAR
0665 FE30     1286      CP      '0'
0667 3B0A     1287      JR      C,NM2
0669 FE7F     1288      CP      DELETE
066B 2B0E     1289      JR      Z,NM4
066D F716     1290      EMT     OUTC      ;ECHO CHAR
066F 77      1291      LD      (HL),A   ;SAVE IT IN BUF
0670 23      1292      INC     HL
0671 10EF     1293      DJNZ    NM1      ;GET UP TO 6 CHARS
0673 04      1294      NM2:  INC     B      ;WHILE (B != 0)
0674 05      1295      NM3:  DEC     B
0675 CB      1296      RET     Z
0676 3620     1297      LD      (HL),' ' ;PAD WITH SPACE (NOT GRAPHICS BLANK)
0678 23      1298      INC     HL
0679 1B0F9    1299      JR      NM3

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067B	7B	1300	NM4:	LD	A,B	;TEST IF ANY CHARS
067C	FE06	1301		CP	6	
067E	28E2	1302		JR	Z,NM1	;Z IF NONE
0680	04	1303		INC	B	;ELSE UPDATE CNTR
0681	2B	1304		DEC	HL	;AND DELETE CHAR FROM BUF
0682	3E7F	1305		LD	A,DELETE	;ECHO DELETE
0684	F716	1306		EMT	OUTC	
0686	18DA	1307		JR	NM1	
		1308				

1309 *H VT OUTPUT ROUTINES
 1310 ;HL IS SCREEN ADDRESS
 1311
 1312 ;DEOUTW - DEOUT WHEN VT IS CLOSED
 1313 ;DEOUTC - DEOUT, THEN CLOSE
 1314
 0688 F70B 1315 DEOUTW: EMT OFNWT ;###
 068A F714 1316 DEOUTC: EMT DEOUT
 068C F70C 1317 EMT CLOSE ;###
 068E C9 1318 RET
 1319
 1320 ;.DEOUT - PUTS 4 HEX CHARS FROM DE
 1321
 068F 7A 1322 .DEOUT: LD A,D
 0690 CD9406 1323 CALL .BYTE0
 0693 7B 1324 LD A,E
 1325
 1326 ;.BYTE0 - PUTS 2 HEX CHARS FROM A
 1327
 0694 F5 1328 .BYTE0: PUSH AF
 0695 0F 1329 RRCA ;GET UPPER 4 BITS
 0696 0F 1330 RRCA
 0697 0F 1331 RRCA
 0698 0F 1332 RRCA
 0699 CD9D06 1333 CALL HEX0
 069C F1 1334 POP AF
 1335
 1336 ;HEX0 - PUTS LOWER 4 BITS OF A IN HEX
 1337
 069D E60F 1338 HEX0: AND 0FH ;MASK TO 4 BITS
 069F C690 1339 ADD A,90H ;CONVERT TO HEX
 06A1 27 1340 DAA
 06A2 CE40 1341 ADC A,40H
 06A4 27 1342 DAA
 06A5 77 1343 CH0: LD (HL),A ;PUT OUT CHARACTER
 06A6 23 1344 INC HL ;BUMP POINTER
 06A7 C9 1345 RET
 1346

1347 *H TAPE I/O ROUTINES
1348
1349 ;.GTBYT - GETS NEXT BYTE FROM TAPE INTO A
1350 ;CALLED VIA EMT
1351
06A8 E5 1352 ;.GTBYT: PUSH HL ;SAVE ALL BUT A
06A9 D5 1353 PUSH DE
06AA C5 1354 PUSH BC
06AB CDF606 1355 CALL GETCYC
06AE AF 1356 XOR A
06AF 57 1357 LD D,A
06B0 3D 1358 DEC A
06B1 5F 1359 LD E,A
1360
06B2 CB5B 1361 GB1: BIT 3,E
06B4 2001 1362 JR NZ,GB2
06B6 15 1363 DEC D
06B7 CDF606 1364 GB2: CALL GETCYC
06BA 3B01 1365 JR C,GB3
06BC 14 1366 INC D
06BD CB13 1367 GB3: RL E
06BF 3E01 1368 LD A,1
06C1 BA 1369 CP D
06C2 30EE 1370 JR NC,GB1
1371
06C4 CB5B 1372 BIT 3,E
06C6 2B0C 1373 JR Z,GB4
06C8 CDF606 1374 CALL GETCYC
06CB CB13 1375 RL E
06CD CB5B 1376 BIT 3,E
06CF 2B03 1377 JR Z,GB4
06D1 CDF606 1378 CALL GETCYC
06D4 0608 1379 GB4: LD B,8
06D6 50 1380 LD D,B
1381
06D7 1E00 1382 GB5: LD E,0
06D9 3EF8 1383 LD A,-8
06DB 82 1384 ADD A,D
06DC 57 1385 LD D,A
1386
06DD CDF606 1387 GB6: CALL GETCYC
06E0 14 1388 INC D
06E1 1C 1389 INC E
06E2 3B02 1390 JR C,GB7
06E4 14 1391 INC D
06E5 1D 1392 DEC E
06E6 3E07 1393 GB7: LD A,7
06E8 BA 1394 CP D
06E9 30F2 1395 JR NC,GB6
1396
06EB 3E03 1397 LD A,3
06ED BB 1398 CP E
06EE CB19 1399 RR C
06F0 10E5 1400 DJNZ GB5

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06F2  79          1401
06F3  C3C505     1402          LD      A,C
                                1403          JP      RET2          ;STANDARD EXIT
                                1404
                                1405          ;GETCYC - TIME A CYCLE FROM TAPE
                                1406          ;/ALLOW ESCAPE BY CTRL C
                                1407
06F6  21FE0F     1408          GETCYC: LD      HL,PORT1
06F9  CBE004     1409          GC1:  CALL    ,NBDIN          ;CHECK FOR CTRL C
06FC  CB6E       1410          BIT     TAPE,(HL)
06FE  28F9       1411          JR      Z,GC1
0700  CB6E       1412          BIT     TAPE,(HL)
0702  28F5       1413          JR      Z,GC1
0704  CB6E       1414          GC2:  BIT     TAPE,(HL)
0706  20FC       1415          JR      NZ,GC2
0708  CB6E       1416          BIT     TAPE,(HL)
070A  20F8       1417          JR      NZ,GC2
070C  CD7307     1418          CALL    RDCNT
070F  CD8607     1419          CALL    RESCNT
0712  FE47       1420          CP      VALUE
0714  C9         1421          RET
                                1422
                                1423          ;GETSYN - WAIT FOR START OF RECORD (TRAP ROUTINE)
                                1424          ;CALLED WITH SOH IN A. WAITS FOR INTERRECORD GAP,
                                1425          ;THEN SOH CHAR. REGS UNCHANGED.
                                1426
0715  E5         1427          .GTSYN: PUSH    HL          ;STANDARD SAVE
0716  D5         1428          PUSH    DE
0717  C5         1429          PUSH    BC
0718  F5         1430          PUSH    AF
0719  4F         1431          LD      C,A          ;C <- SOH
071A  CD0D00     1432          GTSN1: CALL    GETGAP          ;WAIT FOR GAP
071D  F704       1433          EMT     GETBYT          ;READ FIRST CHAR
071F  B9         1434          CP      C          ;IS IT CORRECT?
0720  20F8       1435          JR      NZ,GTSN1          ;NO--ASSUME A GLITCH
0722  1B1F       1436          JR      PBY2          ;STANDARD EXIT
                                1437
                                1438          ;.GTGAP - FIND INTER RECORD GAP (GAPLEN '1' CYCLES)
                                1439          ;CALLED VIA GETGAP (RAM VECTOR) SO THAT IT CAN BE
                                1440          ;SKIPPED FOR PAPER TAPE
                                1441
0724  06F0       1442          .GTGAP: LD      B,GAPLEN-256          ;SET B TO # OF '1' CYCLES
0726  CDF606     1443          GG1:  CALL    GETCYC
0729  30F9       1444          JR      NC,.GTGAP          ;RESET B IF A '0' CYCLE SEEN
072B  10F9       1445          DJNZ    GG1          ;COUNT DOWN B '1' CYCLES
072D  C9         1446          RET
                                1447

```


1448 *E
 1449 ;.PTBYT - OUTPUTS BYTE TO TAPE FROM A
 1450 ;CALLED VIA EMT
 1451
 072E ES 1452 .PTBYT: PUSH HL ;SAVE ALL
 072F D5 1453 PUSH DE
 0730 C5 1454 PUSH BC
 0731 F5 1455 PUSH AF
 0732 2F 1456 CPL
 0733 4F 1457 LD C,A
 0734 3E01 1458 LD A,1
 0736 EF0E 1459 CALR PUTBIT
 0738 060A 1460 LD B,10
 1461
 073A CB39 1462 PBY1: SRL C
 073C 17 1463 RLA
 073D EF07 1464 CALR PUTBIT
 073F 10F9 1465 DJNZ PBY1
 1466
 0741 F702 1467 EMT KBDIN
 0743 C3C405 1468 PBY2: JP RET1 ;STANDARD EXIT
 1469
 1470 ;PUTBIT - PUT BIT 0 OF A TO TAPE
 1471
 0746 C5 1472 PUTBIT: PUSH BC
 0747 210340 1473 LD HL,MASK
 074A 0604 1474 LD B,4
 074C E603 1475 AND 11B
 074E 2B1F 1476 JR Z,PBT4
 0750 FE03 1477 CP 11B
 0752 2B1B 1478 JR Z,PBT4
 0754 CBA6 1479 RES FREQ,(HL)
 0756 FE01 1480 CP 01B
 0758 2B02 1481 JR Z,PBT1
 075A CBE6 1482 SET FREQ,(HL)
 1483
 075C F5 1484 PBT1: PUSH AF
 075D 7E 1485 LD A,(HL)
 075E 11FC0F 1486 DE,PORT0
 0761 21FE0F 1487 LD HL,PORT1
 0764 CB4E 1488 PBT2: BIT CLK,(HL)
 0766 2BFC 1489 JR Z,PBT2
 0768 CB4E 1490 PBT3: BIT CLK,(HL)
 076A 20FC 1491 JR NZ,PBT3
 076C 12 1492 LD (DE),A
 076D F1 1493 POP AF
 076E 05 1494 DEC B
 1495
 076F F710 1496 PBT4: EMT EDGE
 0771 C1 1497 POP BC
 0772 C9 1498 RET
 1499

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1500 *E
1501 ;RDCNT - READ THE 8 USEC COUNTER INTO A (REGS PRESERVED)
1502
0773 E5 1503 RDCNT: PUSH HL
0774 C5 1504      PUSH BC
0775 21FD0F 1505      LD HL,CNTR
0778 46 1506      LD B,(HL)
0779 7E 1507      LD A,(HL)
077A 4E 1508      LD C,(HL)
077B 66 1509      LD H,(HL)
077C B8 1510      CP B
077D 2804 1511      JR Z,RC1
077F B9 1512      CP C
0780 2801 1513      JR Z,RC1
0782 7C 1514      LD A,H
0783 C1 1515 RC1: POP BC
0784 E1 1516      POP HL
0785 C9 1517      RET
1518
1519 ;RESCNT - CLEAR THE 8 USEC COUNTER (REGS PRESERVED)
1520 ;(N.B. TO RETAIN TIMING, DOES NOT USE TRAP FOR 'UPDATE')
1521
0786 E5 1522 RESCNT: PUSH HL
0787 210340 1523      LD HL,MASK
078A C8F6 1524      SET CLRCNT,(HL)
078C CD2205 1525      CALL .UPDAT
078F C8B6 1526      RES CLRCNT,(HL)
0791 CD2205 1527      CALL .UPDAT
0794 E1 1528      POP HL
0795 C9 1529      RET
1530
1531 ;SEC5 - WAIT 5 SEC (DESTROYS B)
1532
0796 0632 1533 SEC5: LD B,50 ;SET 50 * 100 MSEC
1534
1535 ;MS100 - WAIT FOR B 100 MSEC INTERVALS
1536
0798 C5 1537 MS100: PUSH BC
0799 0678 1538      LD B,120 ;SET 120 * 1/1200 SEC
079B F710 1539      EMT EDGE
079D C1 1540      POP BC
079E 10F8 1541      DJNZ MS100
07A0 C9 1542      RET
1543
1544 ;EDGE - WAIT FOR B 1200 HZ EDGES
1545 ; (ALSO USED AS 833 1/3 USEC TIMER)
1546
07A1 E5 1547 .EDGE: PUSH HL
07A2 D5 1548      PUSH DE
07A3 C5 1549      PUSH BC
07A4 F5 1550      PUSH AF
07A5 21FE0F 1551      LD HL,PORT1
07AB C84E 1552 ED1: BIT CLN,(HL) ;WAIT FOR CLOCK HIGH
07AA 28FC 1553      JR Z,ED1

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07AC	CB4E	1554	ED2:	BIT	CLN,(HL)	;WAIT FOR CLOCK LOW
07AE	20FC	1555		JR	NZ,ED2	
07B0	10F6	1556		DJNZ	ED1	
07B2	C3C405	1557		JP	RET1	
		1558				

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1559 *H ADDRESSES AND PARAMETERS
1560
1561 ;DISPATCH TABLE FOR TRAP CODES 11 TO 24
1562
000B 1563 OPNWT EQU 11
000C 1564 CLOSE EQU 12
000D 1565 GRAFIX EQU 13
000E 1566 SCROLL EQU 14
000F 1567 CLEAR EQU 15
0010 1568 EDGE EQU 16
0011 1569 GETSYN EQU 17
0012 1570 UPDATE EQU 18
0013 1571 GETHEX EQU 19
0014 1572 DEOUT EQU 20
0015 1573 BYTEO EQU 21
0016 1574 OUTC EQU 22
0017 1575 MSG EQU 23
0018 1576 CHAN EQU 24
1577
07B5 FC04 1578 TRTBL: DEFW .OPNWT
07B7 1805 1579 DEFW .CLOSE
07B9 2603 1580 DEFW .GRAFX
07BB 1A03 1581 DEFW .SCROL
07BD 1305 1582 DEFW .CLEAR
07BF A107 1583 DEFW .EDGE
07C1 1507 1584 DEFW .GTSYN
07C3 2205 1585 DEFW .UPDAT
07C5 0306 1586 DEFW .GTHEX
07C7 8F06 1587 DEFW .DEOUT
07C9 9406 1588 DEFW .BYTEO
07CB 4705 1589 DEFW .OUTC
07CD CF05 1590 DEFW .MSG
07CF 6E00 1591 DEFW .CHAN
1592
1593 ;SYSTEM MESSAGES - THE MAJORITY OF THESE ARE INTERSPERSED
1594 ;WITH THE JUMPS TO THE 'RST' VECTORS
1595
07D1 4E414D45 1596 MSGN: DEFB 'NAME'
07D5 FF 1597 DEFB -1
07D6 434F5320 1598 MSGV: DEFB 'COS 2.3' ;VERSION NUMBER
07DD FF 1599 DEFB -1
1600
1601 ;INITBK - THIS THE INITIAL STATE OF RAM AND
1602 ;IS SET UP BY BEGIN ON RESET OR PARTIALLY BY CTRL C
1603
07DE 18 1604 INITBK: DEFB 24 ;NLINES
07DF 000B 1605 DEFW 0800H ;TOP
07E1 92 1606 DEFB MNINIT ;MASK
0004 1607 CCLEN EQU $-INITBK
00 1608 DEFB 0 ;SSFLG
07E3 C00D 1609 DEFW 0D00H ;VTPTR
07E5 0041 1610 DEFW STACK ;MPTR
07E7 10 1611 DEFB 16 ;RPTR
07E8 00 1612 DEFB 0 ;RSET

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07E9 0000      1613      DEFW      0      ;ADDR
07EB C32407    1614      JF      .GTGAP    ;GETGAP.
07EE C34705    1615      JF      .OUTC     ;
07F1 C3F004    1616      JF      .KBDIN    ;KBDIN
07F4 C32E07    1617      JF      .PUTBYT   ;PUTBYT
07F7 C3AB06    1618      JF      .GETBYT   ;GETBYT
07FA C31040    1619      JF      .VTV      ;LF VECTOR
          001F      1620      INITLN EQU    $-INITBK
                   1621
07FD 04        1622      GRAFBK: DEFB      4      ;NLINES
07FE 0000H     1623      DEFW      0D00H     ;TOP
                   1624
          07FF    1625      MONEND EQU    $-1
          0800    1626      MONLEN EQU    MONEND-MONST+1
                   1627
                   1628      ;DEDICATED RAM FOR SYSTEM
                   1629
0800          1630      ORG      RAM
                   1631
4000          1632      NLINES: DEFS      1      ;LINES TO SCROLL
4001          1633      TOP:    DEFS      2      ;TOP OF SCROLLED AREA
4003          1634      MASK:   DEFS      1      ;PORT 0 MASK
4004          1635      SSFLG:  DEFS      1      ;SINGLE STEP FLAG
4005          1636      VTPTR:  DEFS      2      ;VT POINTER
4007          1637      MPTR:   DEFS      2      ;MEMORY POINTER
4009          1638      RPTR:   DEFS      1      ;REGISTER POINTER
400A          1639      RSET:   DEFS      1      ;STANDARD/ALT REG SWITCH
400B          1640      ADDR:   DEFS      2      ;USER COLD START ADDR
400D          1641      GETGAP: DEFS      3      ;GAP VECTOR (ALTER FOR PAPER TAPE)
                   1642
                   1643      ;TRANSFER VECTORS
                   1644
          0002    1645      KBDIN EQU      2
          0003    1646      PUTBYT EQU     3
          0004    1647      GETBYT EQU     4
                   1648
4010          1649      VTV:    DEFS      3      ;CONSOLE OUT
4013          1650      KRDU:   DEFS      3      ;CONSOLE IN
4016          1651      TOV:    DEFS      3      ;TAPE OUT
4019          1652      TIV:    DEFS      3      ;TAPE IN
401C          1653      LPV:    DEFS      3      ;LINE PRINTER OUT
                   1654
                   1655
          401F    1656      OUT1:  DEFS      3      ;HERE DOWN INITIALISED TO 'OFFH'
          4022    1657      OUT2:  DEFS      3      ;AUX I/O, USED BY FILE SYSTEMS
          4025    1658      IN1:   DEFS      3
          4028    1659      IN2:   DEFS      3
          402B    1660      IN3:   DEFS      3
                   1661
          402E    1662      RST8:   DEFS      3      ;RESTART VECTORS
          4031    1663      RST10:  DEFS      3
          4034    1664      RST18:  DEFS      3
          4037    1665      RST20:  DEFS      3
                   1666

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403A		1667	NMIX:	DEFS	3		;NMI EXTENSION VECTOR
403D		1668	TRAFX:	DEFS	3		;TRAP EXTENSION VECTOR
	0021	1669	FFLEN	EQU	4-OUT1		
4040		1670	MONX:	DEFS	3		;MONITOR EXTENSION VECTOR
4043		1671	HIMEM:	DEFS	2		;TOP OF RAM
		1672					
		1673	;GENERAL STORAGE (NOT INITIALISED)				
		1674					
4045		1675	NAME:	DEFS	6		;TARGET FILE NAME
404B		1676	PATL:	DEFS	1		;LENGTH OF PATTERN
404C		1677	PATN:	DEFS	1		;START OF PATTERN
		1678					
	4100	1679	STACK	EQU	RAM+100H		
		1680					
		1681	;PORT ADDRESSES				
		1682					
OFFC		1683	KBD	EQU	OFFCH		
OFFC		1684	PORT0	EQU	OFFCH		
OFFD		1685	CNTR	EQU	OFFDH		
OFFE		1686	PORT1	EQU	OFFEH		
		1687					
		1688	;PORT 0 BIT ALLOCATION				
		1689					
	0092	1690	MKINIT	EQU	10010010B		;INITIAL STATE OF PORT 0 MASK
	0007	1691	PAGE	EQU	7		;MEMORY PAGE SWITCH (=1 FOR OFF)
	0006	1692	CLRCNT	EQU	6		;CLEAR 8 USEC COUNTER
	0005	1693	RLY2	EQU	5		;RELAY 2 (=0 FOR CLOSED)
	0004	1694	FREQ	EQU	4		;SET 2400 HZ
	0003	1695	RLY1	EQU	3		;RELAY 1 (=0 FOR CLOSED)
	0002	1696	VTOPN	EQU	2		;OPEN VT MEMORY
	0001	1697	SINGLE	EQU	1		;ENABLE SINGLE STEP (=0 FOR SET)
	0000	1698	CLRKB	EQU	0		;CLEAR KEYBOARD LATCH
		1699					
		1700	;PORT 1 BIT ALLOCATION				
		1701					
	0007	1702	LINE	EQU	7		;VT LINE WAVE FORM
	0006	1703	FRAME	EQU	6		;VT FRAME WAVE FORM
	0005	1704	TAPE	EQU	5		;CASSETTE SIGNAL SENSE
	0003	1705	VOL	EQU	3		;CASSETTE VOLUME SENSE
	0002	1706	RESET	EQU	2		;RESET BUTTON
	0001	1707	CLK	EQU	1		;1200 HZ CLOCK
		1708					
	0047	1709	VALUE	EQU	47H		;TAPE CYCLE DISCRIMINATOR
	0080	1710	RECLN	EQU	128		;RECORD LENGTH IN BYTES
	0002	1711	GAP	EQU	2		;INTER REC GAP (100'S OF MSEC)
	00F0	1712	GAPLEN	EQU	240		;GAP TO FIND WHEN READING ('1' CYCLES)
	004D	1713	SOH	EQU	01001101B		;START OF RECORD (4DH)
		1714					
	000A	1715	LF	EQU	0AH		
	000C	1716	FORM	EQU	0CH		
	000D	1717	CR	EQU	0DH		
		1718					
	0003	1719	CTRLC	EQU	3		
	0015	1720	CTRLU	EQU	15H		

001A	1721	CTRLZ	EQU	1AH	
	1722				
0080	1723	BLANK	EQU	80H	;GRAPHICS BLANK
005B	1724	LARR	EQU	5BH	
005D	1725	RARR	EQU	5DH	
005E	1726	UFARR	EQU	5EH	
007F	1727	DELETE	EQU	7FH	
007F	1728	CURSOR	EQU	7FH	
	1729				

SYMBOL TABLE:

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SYMBOL TABLE

Z80 ASS V01-02

11-MAY-78

PAGE 41

PBT2	0764	PBT3	0768	PBT4	076F	PBY1	073A
PBY2	0743	PGTHX	0600	PMTOUT	0541	PORT0	0FFC
PORT1	0FFE	PRI	04CA	PR2	04D0	PT1	02A5
PT2	02B8	PUT	0297	PUTBIT	0746	PUTBYT	0003
PUTREC	04B2	PUTRNA	04B4	RA1	026D	RAM	4000
RARR	005D	RC1	0783	RCALL	0085	RD1	0118
RD2	0124	RD3	013E	RD4	0153	RD5	015B
RD6	0165	RDCNT	0773	RDIS	00F3	RECLEM	0080
RECNO	044C	REL	025E	RESCNT	0786	RESET	0002
RET1	05C4	RET2	05C5	RLY1	0003	RLY2	0005
RN1	017C	RNAM	0174	RNSTR	0180	RNTR	039E
RPTR	4009	RSET	400A	RST10	4031	RST18	4034
RST20	4037	RST8	402E	RTOA	0265	SAVE	0462
SCRL	058A	SCRL1	059B	SCROLL	000E	SEC5	0796
SETM	0250	SETR	0208	SINGLE	0001	SOH	004D
SR1	0219	SR2	021F	SSFLG	4004	STACK	4100
STEP	0281	SV1	0489	SV2	049A	SV3	0-1A4
SVM	01FA	SWITCH	0270	TAPE	0005	TBL1	0230
TBL2	0238	TBL2LN	0018	T1	0445	TIV	4019
T0	04DB	TOP	4001	TOV	4016	TR1	0068
TR2	007A	TR3	0082	TRAF	0049	TRAFX	403D
TRTBL	07B5	UPARR	005E	UPD1	0523	UPDATE	0012
VALUE	0047	VOL	0003	VTOFN	0002	VTPTR	4005
VTV	4010	ZMON	0379				

NO ERRORS